

Aegean: Replication beyond the client-server model

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University of Michigan

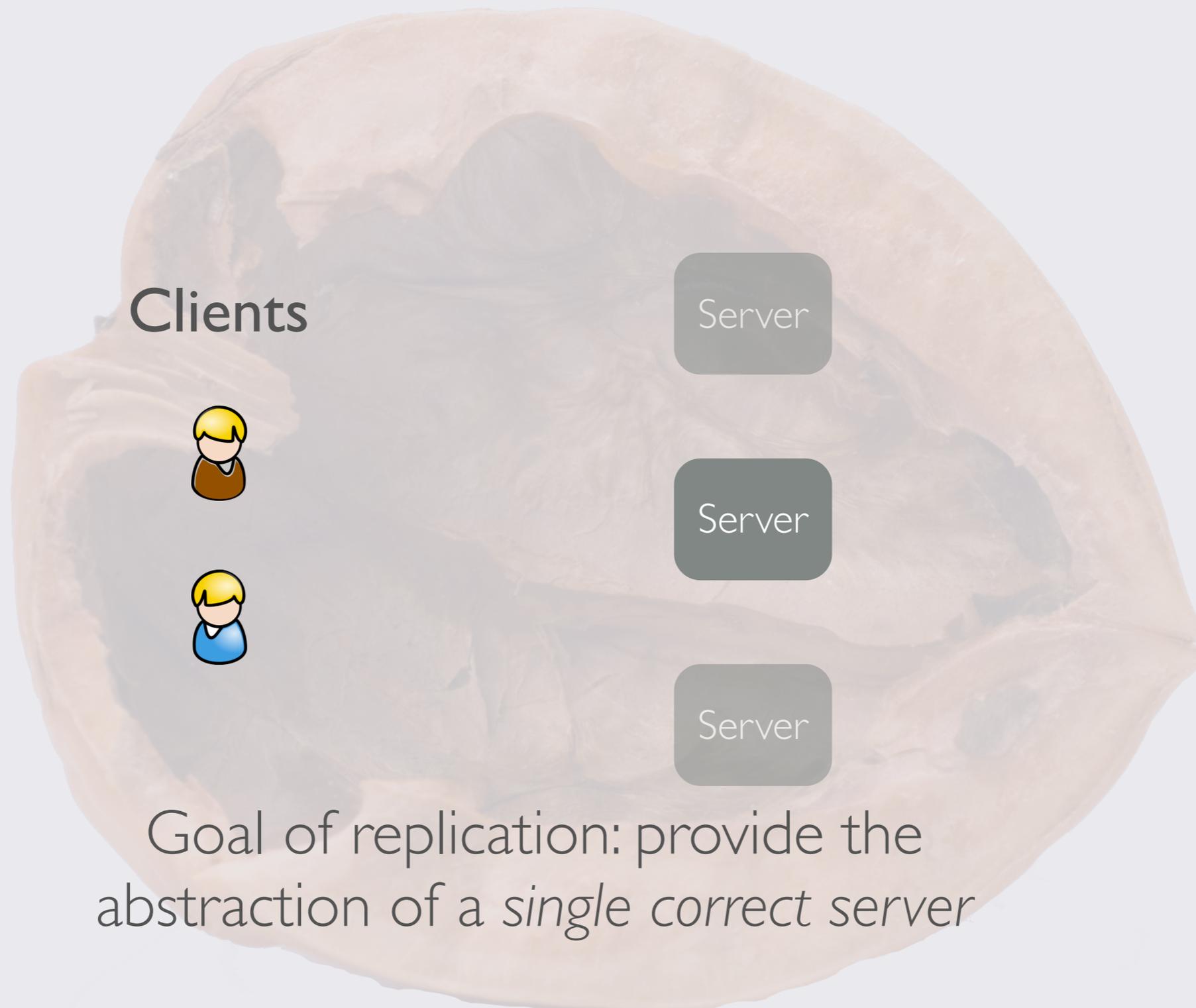
REPLICATION IN A NUTSHELL

Primary-backup protocols

*Paxos protocols

BFT protocols

REPLICATION IN A NUTSHELL



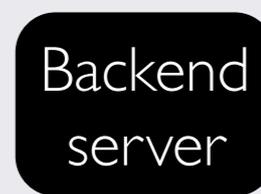
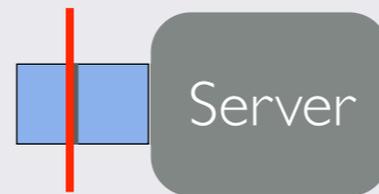
Goal of replication: provide the abstraction of a *single correct server*

BEYOND CLIENT-SERVER

Clients

Expedia

Airline/Hotel/Bank

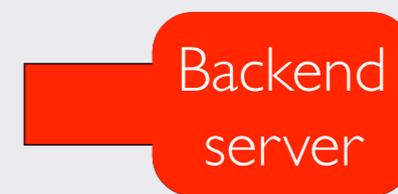
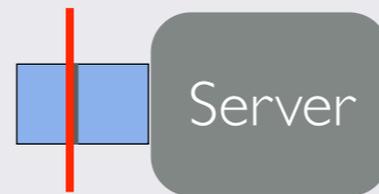


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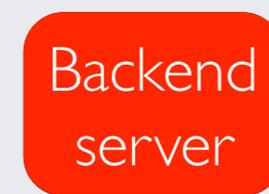
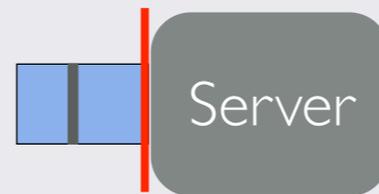


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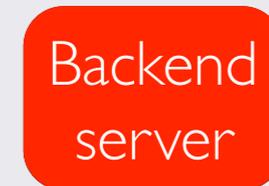


BEYOND CLIENT-SERVER

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Goal of replication: provide the abstraction of a *single correct server*

Aegean

and mitigating

Identifying the impact of service interactions on the design of replication protocols

Outline

Problem statement

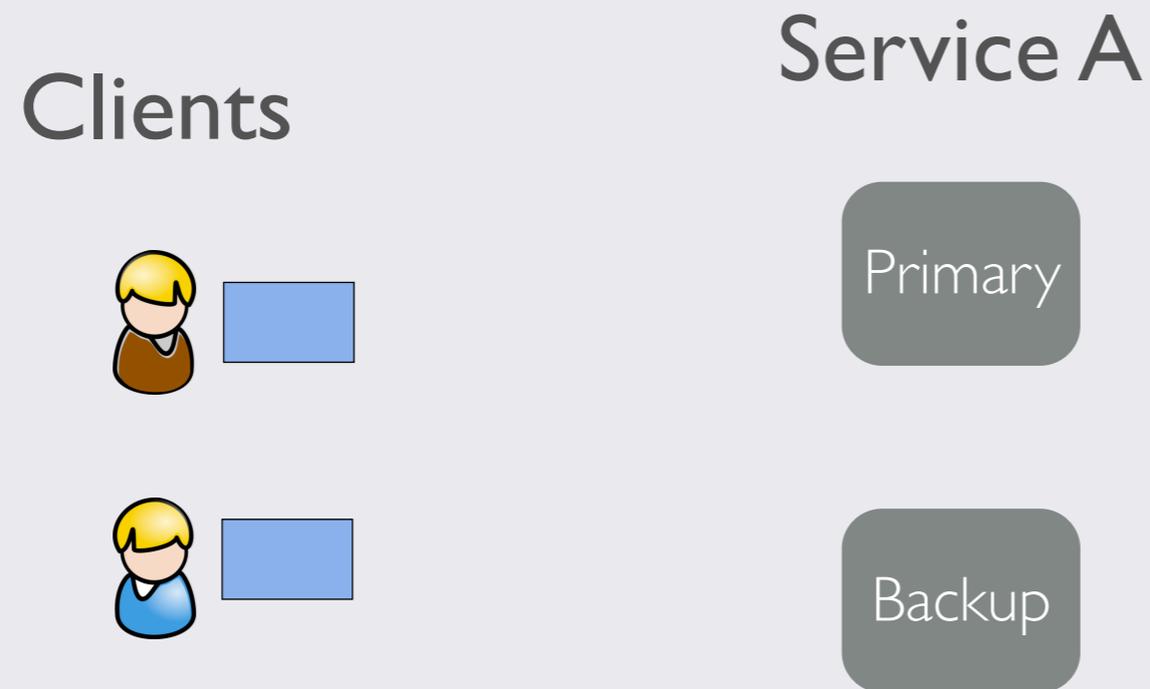
Correctness: the threat of speculation

Performance: the price of sequential execution

Evaluation of Aegean

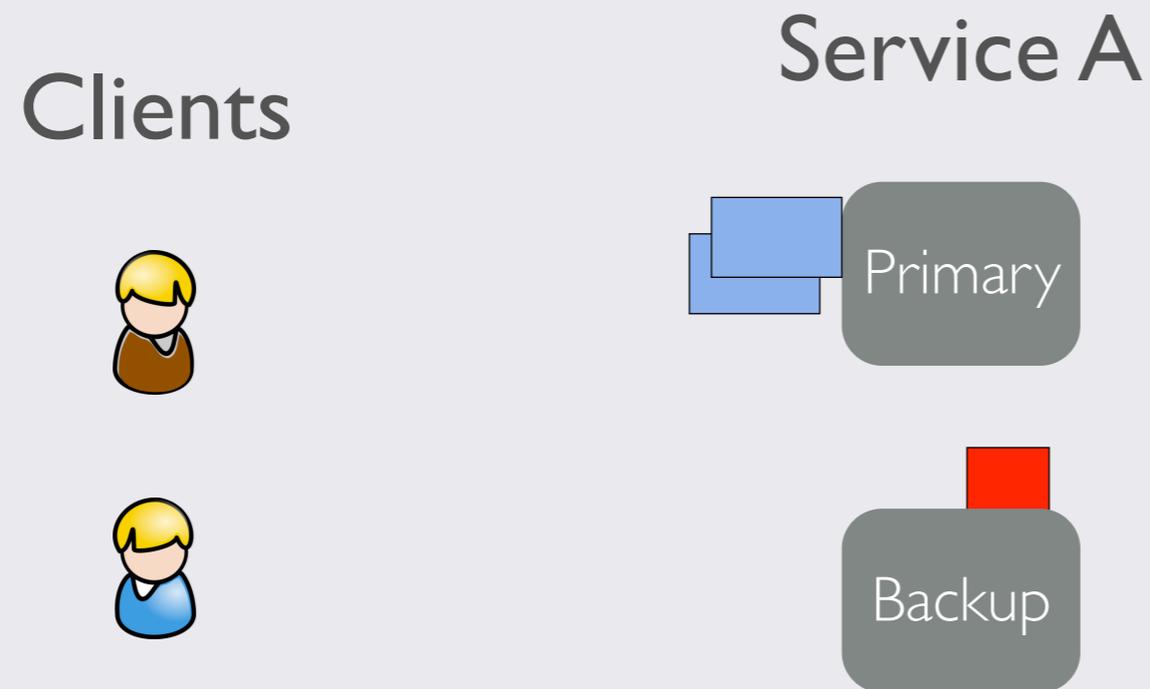
HOW INTERACTIONS BREAK OUR PROTOCOLS

Example: Primary-backup



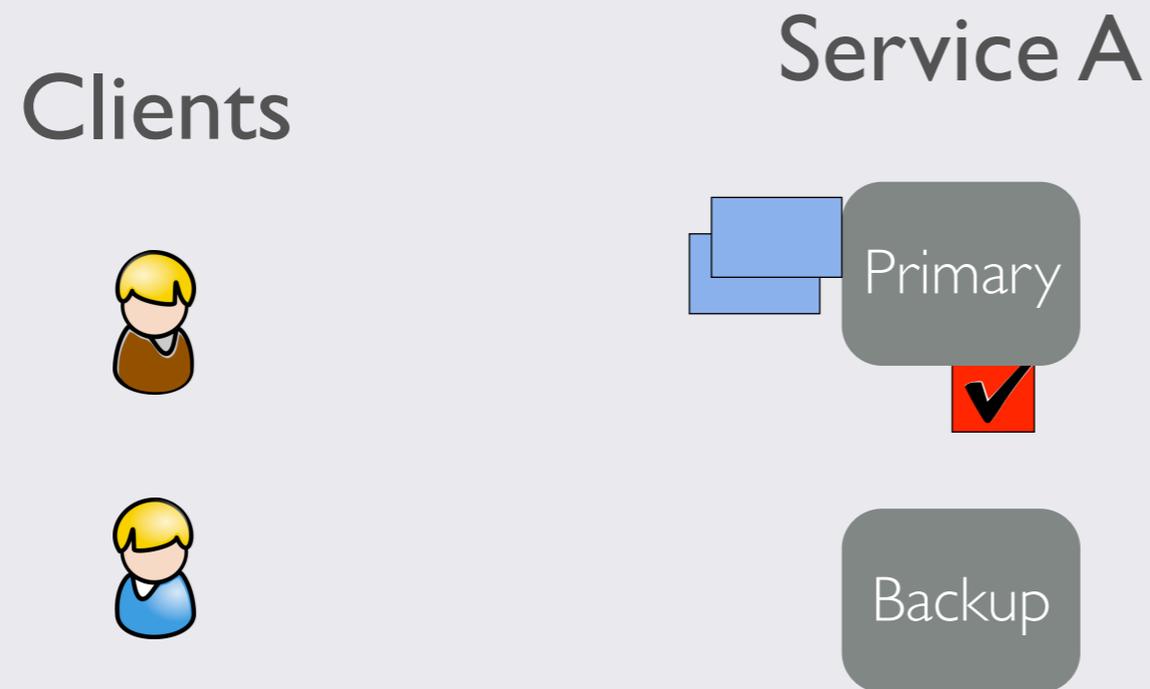
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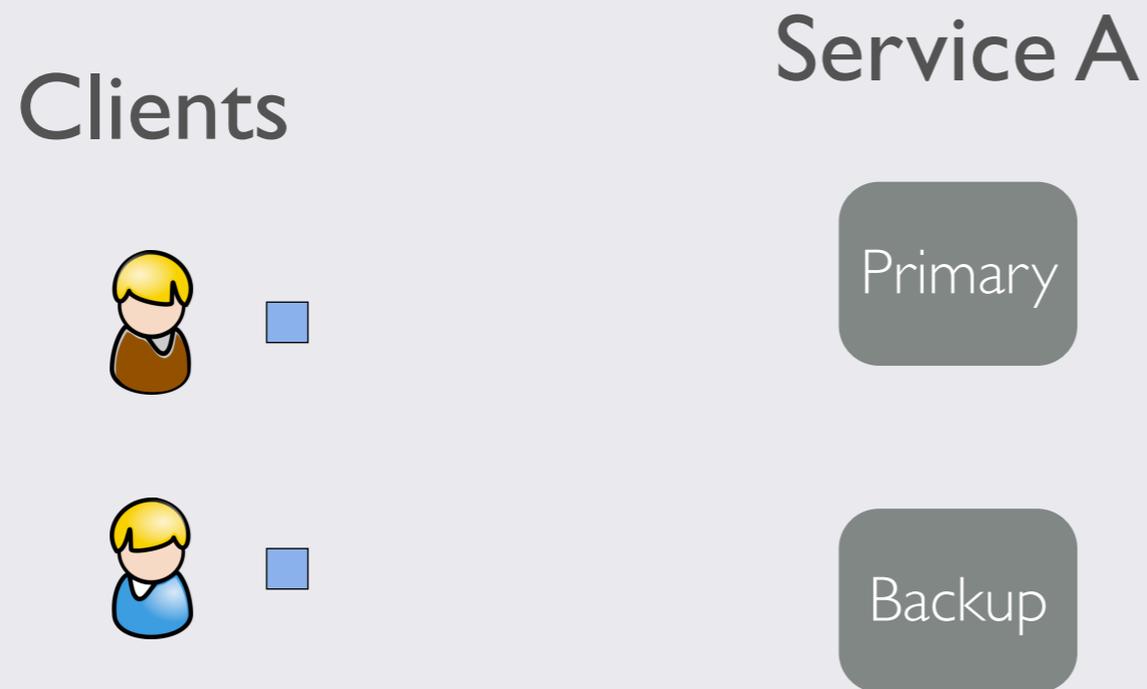
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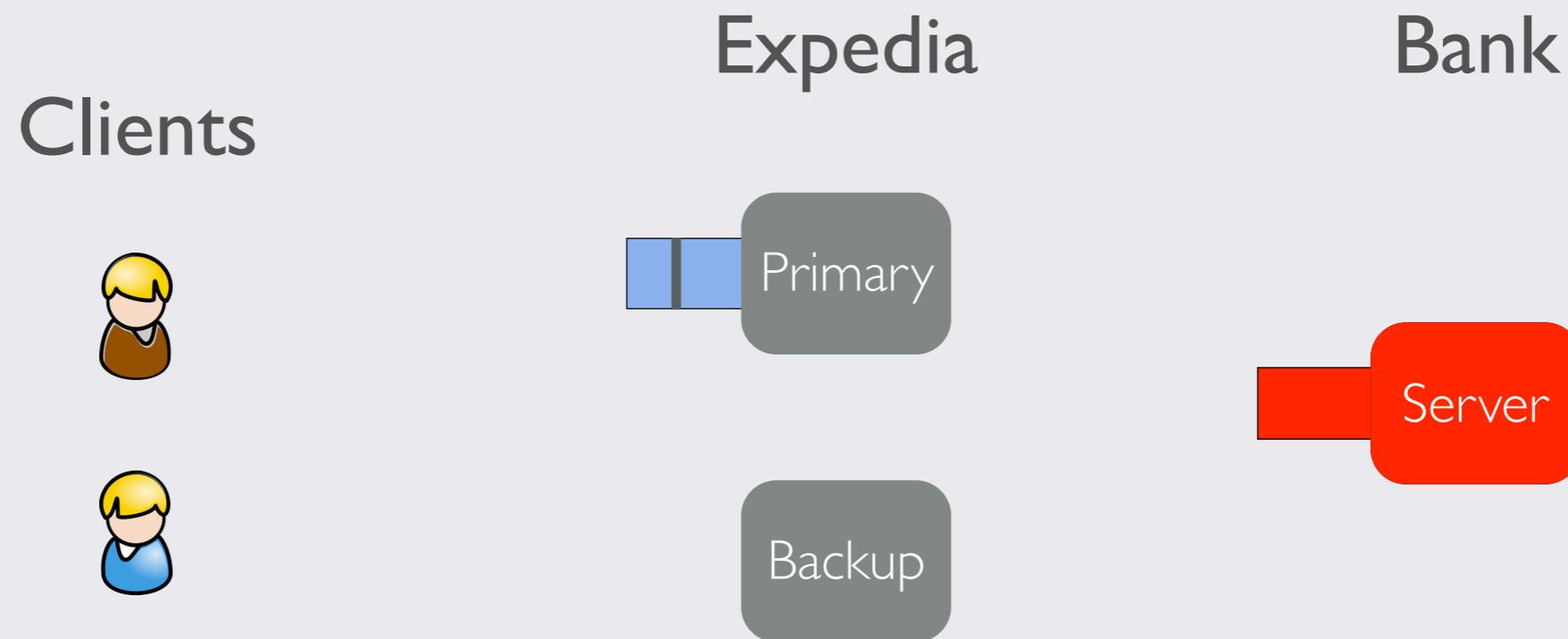
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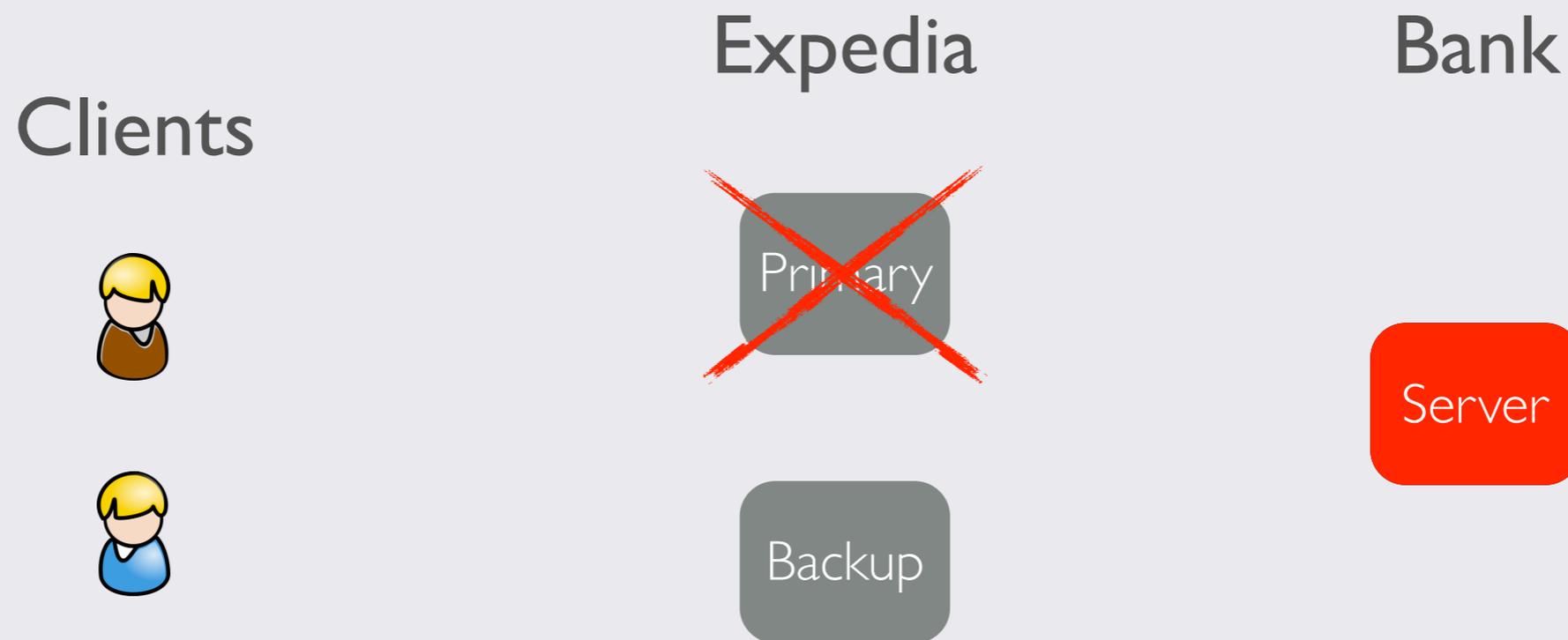
HOW INTERACTIONS BREAK OUR PROTOCOLS

Example: Primary-backup



HOW INTERACTIONS BREAK OUR PROTOCOLS

Example: Primary-backup



We the People

We hold these truths to be
self-evident, that all
output commits are created equal

You can still use speculation, if you **contain** its effects

Resolve speculation before sending a nested request

Rethink the sync

[OSDI '06]

Outline

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Performance: the price of sequential execution

Evaluation of Aegean

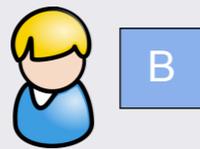
PAXOS AND SEQUENTIAL EXECUTION

Paxos cluster

Clients



A

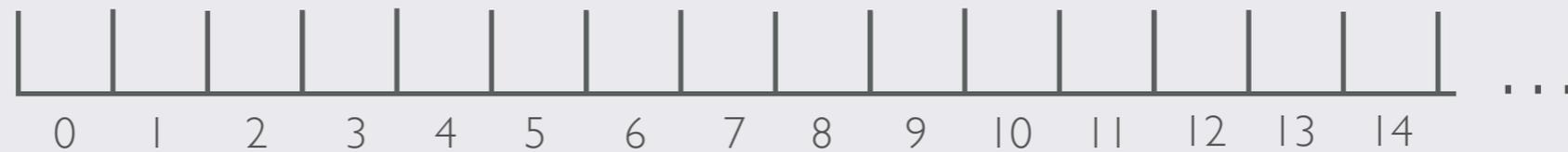


B

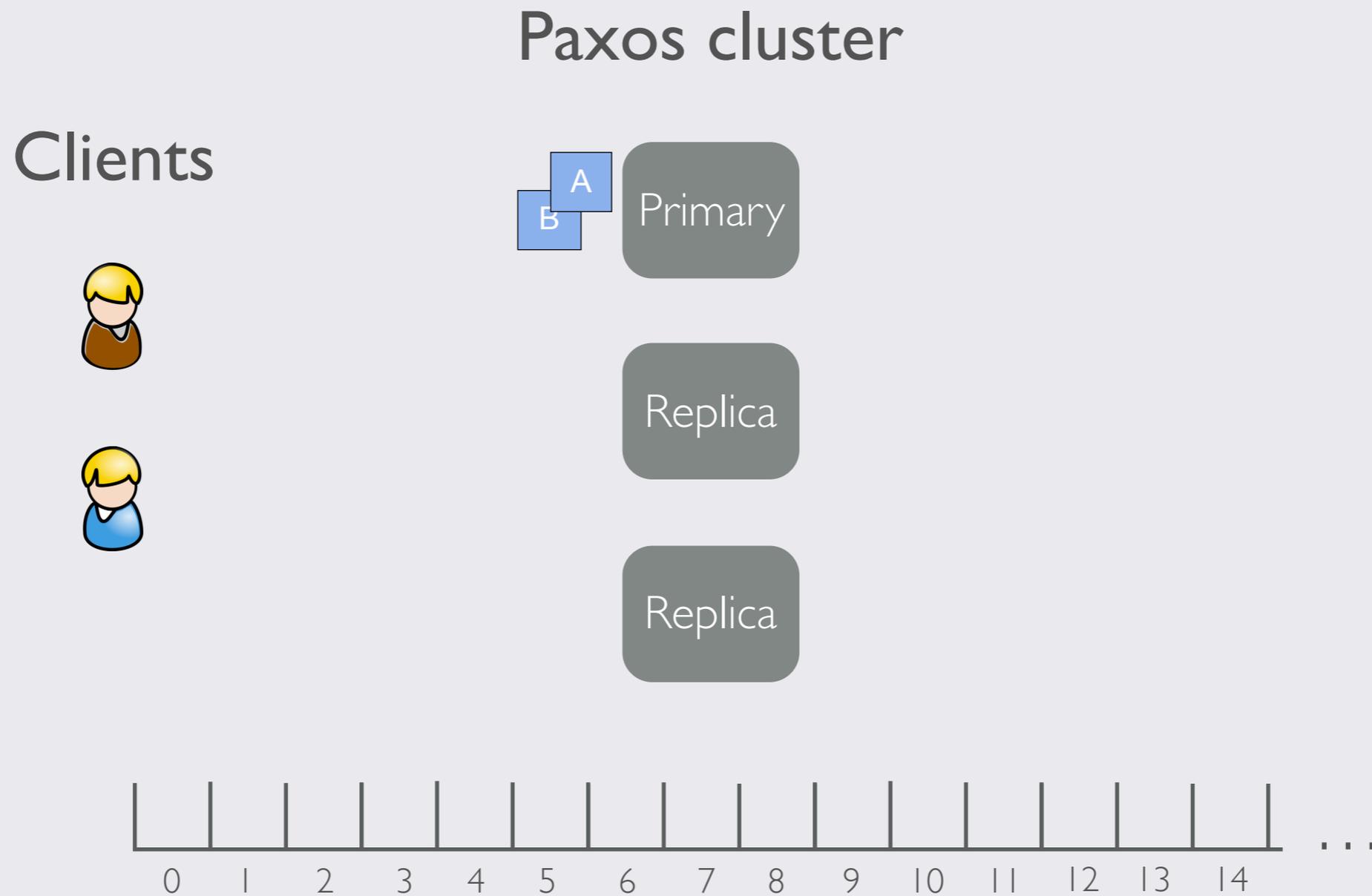
Primary

Replica

Replica



PAXOS AND SEQUENTIAL EXECUTION



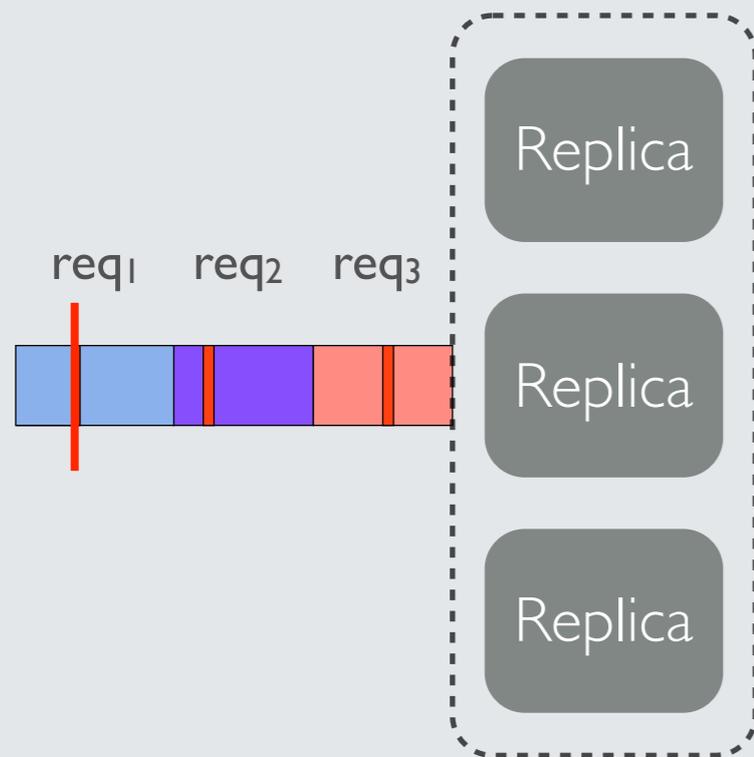
PAXOS AND SEQUENTIAL EXECUTION



THE PRICE OF SEQUENTIAL EXECUTION

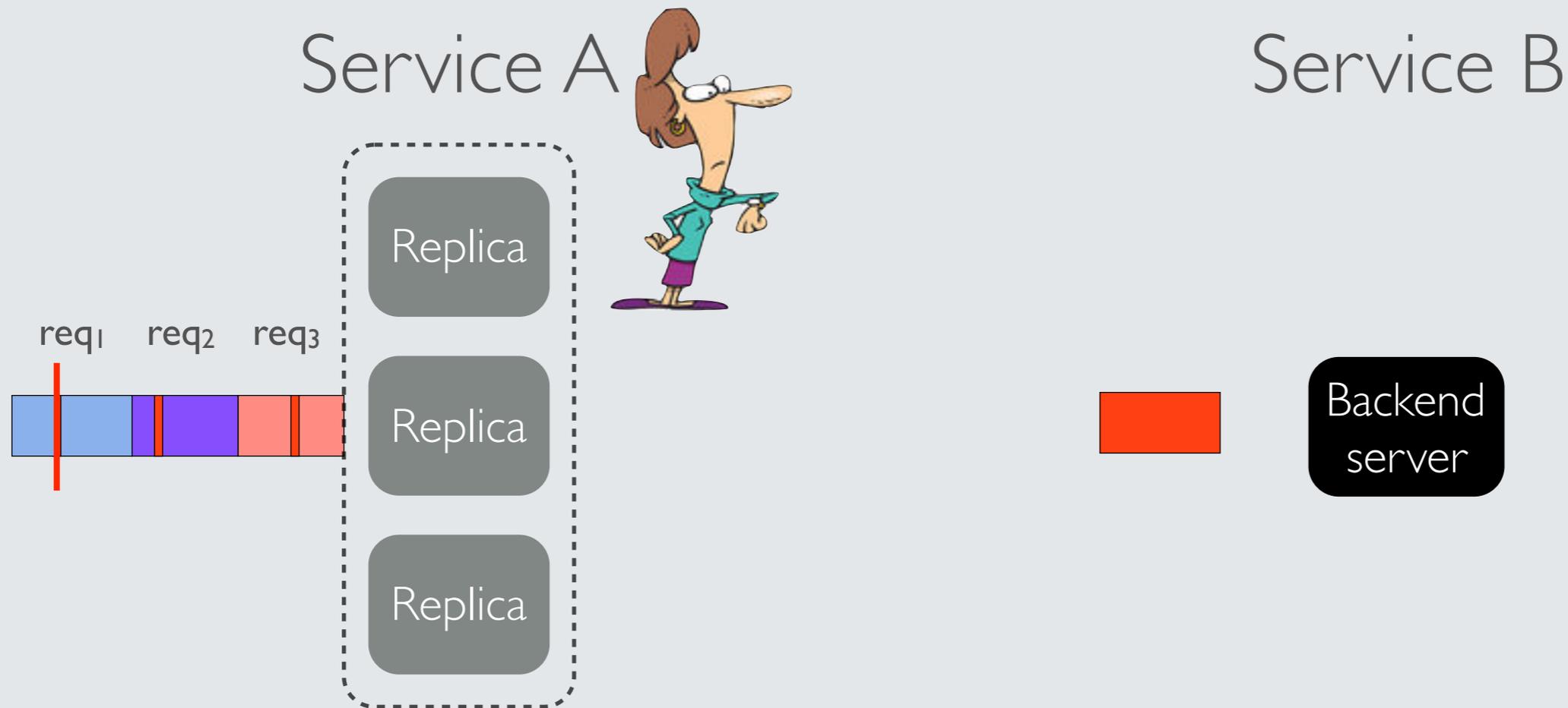
Service A

Service B



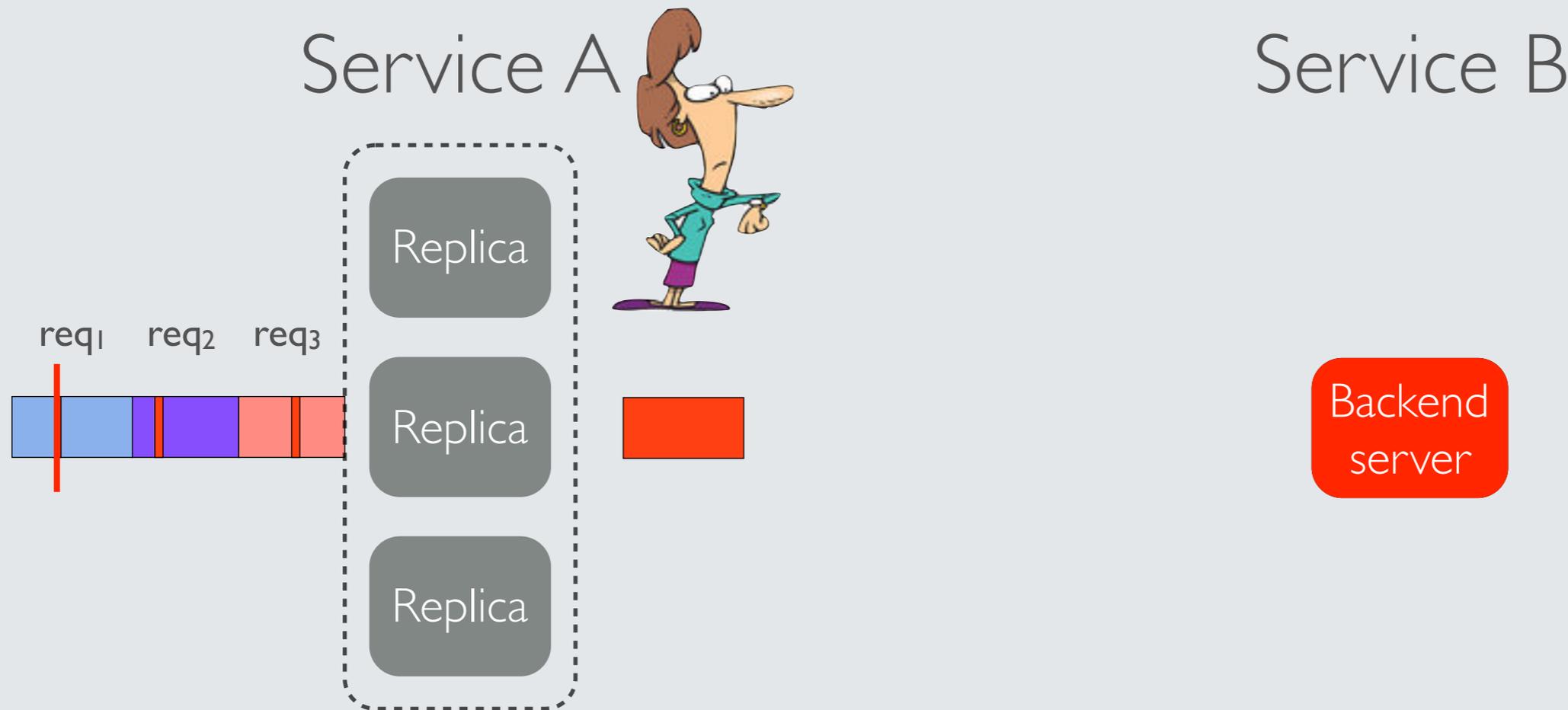
Backend server

THE PRICE OF SEQUENTIAL EXECUTION



Service A remains idle while waiting for B's reply.

THE PRICE OF SEQUENTIAL EXECUTION



Service A remains idle while waiting for B's reply.

NO NEED FOR IDLENESS

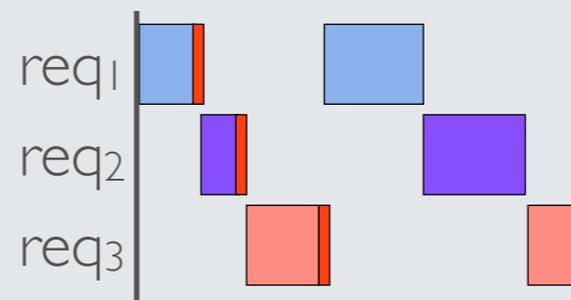
Insight

We need a **deterministic** execution schedule
(not necessarily a sequential one)

Sequential



Request pipelining



NO NEED FOR IDLENESS

Insight

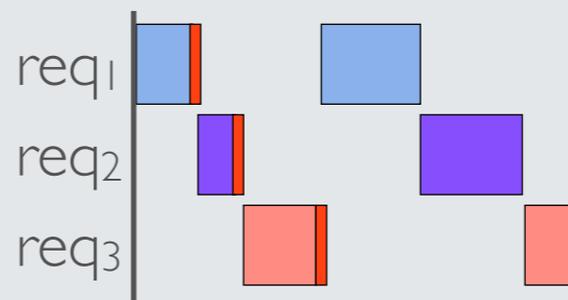
We need a **deterministic** execution schedule
(not necessarily a sequential one)

What about linearizability?

Sequential



Request pipelining



It is *not* the job of the replication protocol to enforce linearizability

Goal of replication: provide the abstraction of a *single correct server*

Outline

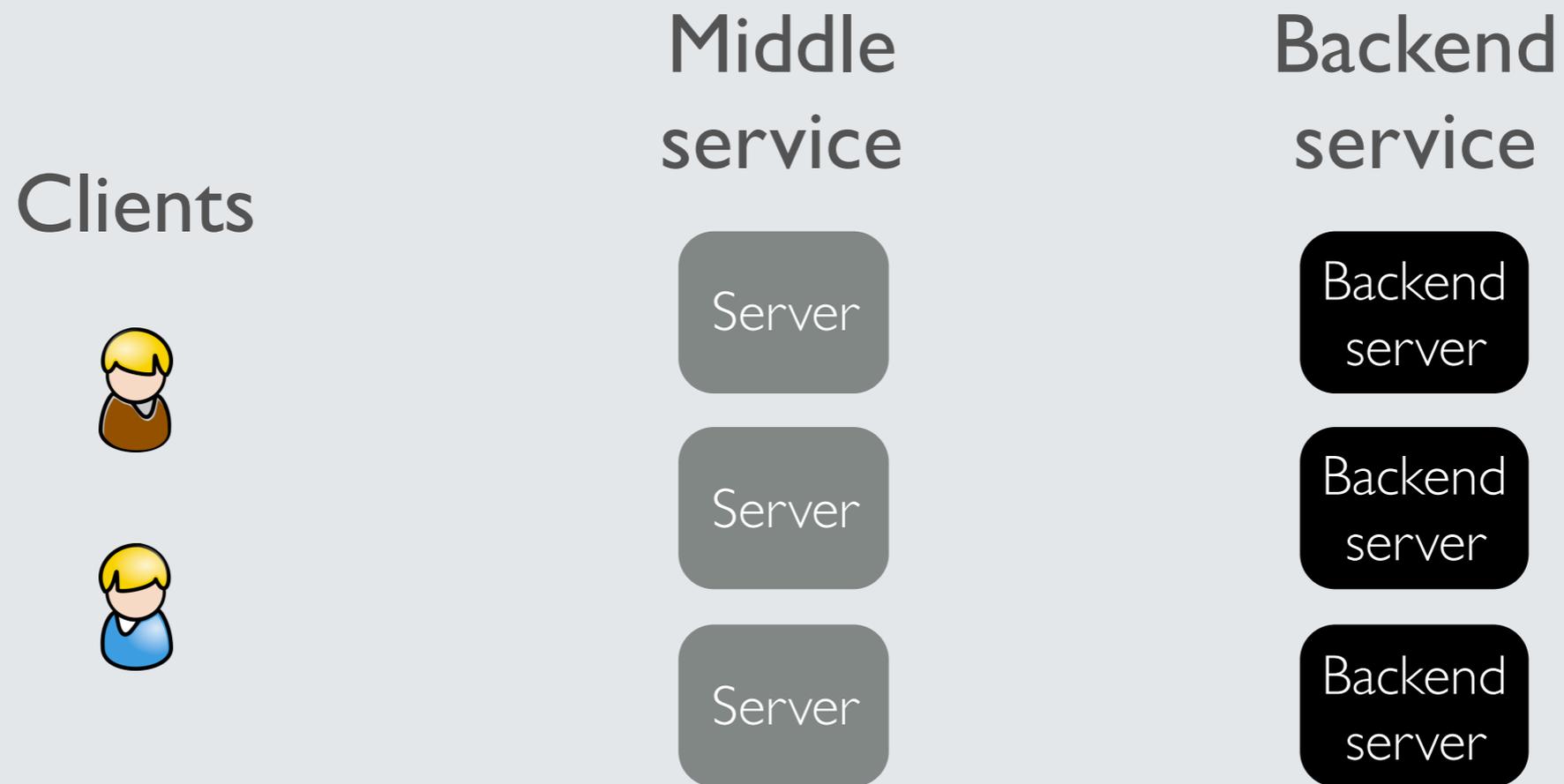
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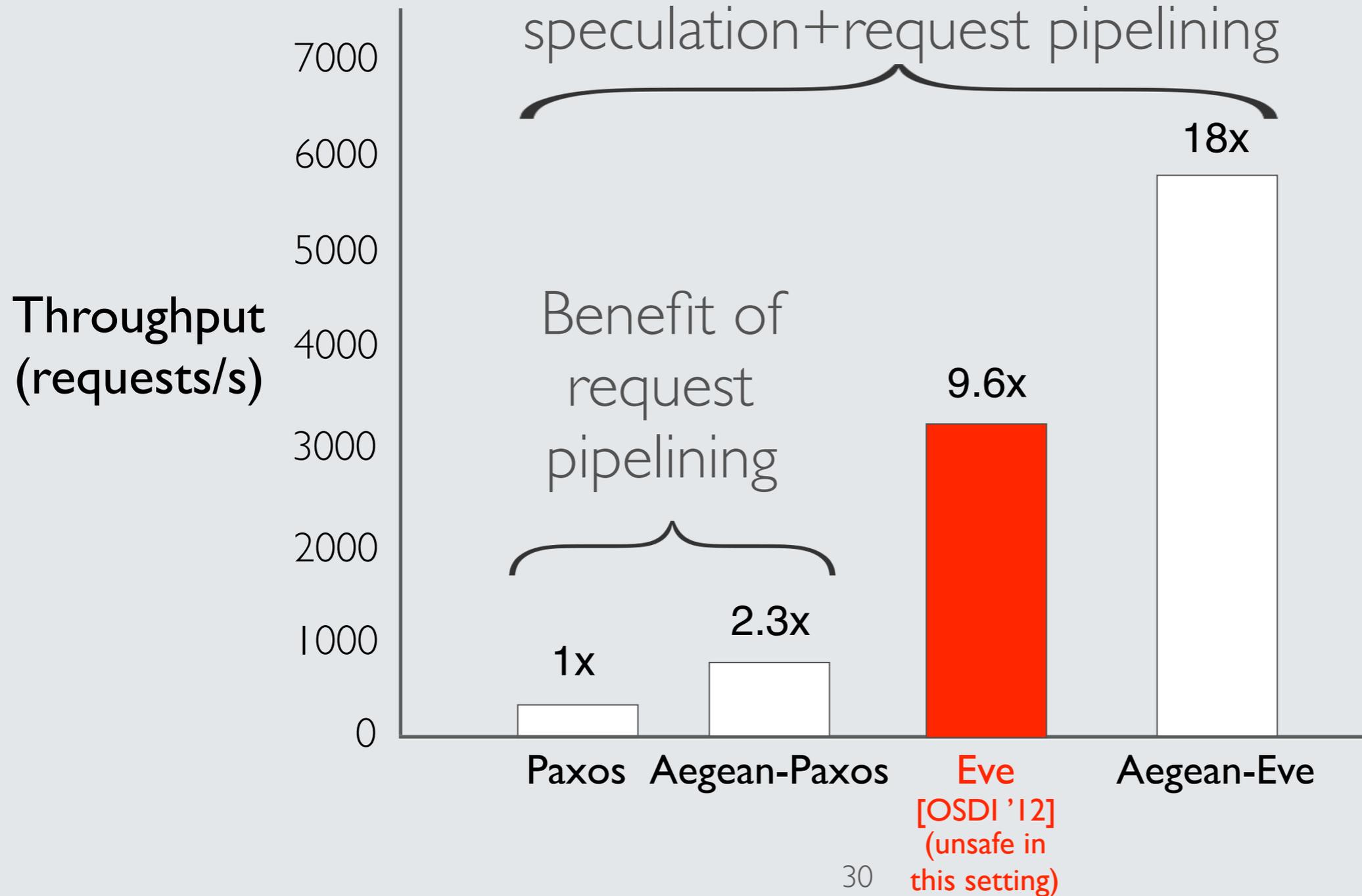
EXPERIMENT SETUP



Requests incur a total of 1ms of execution time on each service

PERFORMANCE BENEFIT OF AEGEAN

Benefit of supporting
speculation+request pipelining



CONCLUSION

We are moving **beyond the client-server** model

Adapt replication protocols to account for **interactions between services**

- Restore correctness
- Optimize performance

Thank you!
Questions?

<https://github.com/GLaDOS-Michigan/Aegean>